Eyes blurry. Head spinning. Working on so many things. So many deadlines. Read on. Good stuff is coming.

**UPDATE: Coalition States: Heroes of Humanity™ Sourcebook – Done – a May release**

Yep, the [Heroes of Humanity™ Sourcebook](#) is done! 160 pages of epic goodness, with ways to upgrade your existing Coalition and men-at-arms characters with Advanced Training, more on CS Juicers, Cyborgs, Psi-Battalion, and other O.C.C.s, plus some new ones like the CS Death Knight, Demon Hunter and Combat Courier, as well as CS strategies and tactics, fighting alongside mages and D-Bees, demon and Deevil strategies and tactics, Coalition secrets and shadow wars, and all kinds of good stuff. See the description elsewhere in this update and in the Palladium Online store. Taking [pre-orders](#) right now. And this bad boy is a must-have book title. We will let you know the ship date as soon as the printer notifies us.

**UPDATE: CS Heroes of Humanity™ Arsenal Sourcebook**

Working on it now! [CS Heroes of Humanity™, Arsenal](#) is the companion to the [Heroes of Humanity™ Sourcebook](#). It will be jam-packed with new Coalition armor, power armor, robots, combat vehicles, and related goodies. Time to pre-order! See the description elsewhere.

**UPDATE: Rifts® The Disavowed™**
**Rifts® The Disavowed™** should quickly follow **CS Heroes of Humanity™: Arsenal**. It expands the scope of adventures even further.

**UPDATE: Rifts® Secrets of the Atlanteans™**

In final development. Artist John Zeleznik and I pow-wowed about the cover earlier this week. Assigning interior art in the weeks ahead.

**UPDATE: Rifts® Sovietski™**

In final development. The cover has been assigned to John Zeleznik. Talked to him about it too. Interior artwork to be assigned.

**UPDATE: Savage Rifts® Kickstarter – launches April 26, 2016**

Rifts® setting for the Savage Worlds® Game system

Pinnacle is helping to expand the Rifts®
Megaverse® by adapting it to their award winning Savage Worlds game system. And let me tell you, it is an adaptation made by game designers who clearly know and love Rifts®. I don’t think I could have done a better encapsulation and introduction to Rifts® myself. And the color artwork ... awesome.

Palladium’s Rifts® fans and collectors will want these delicious, full color, well written books just to read and own if nothing else. Ah, but there are all kinds of cool ideas, tables and adventures you can easily incorporate in your current Rifts games. I loved reading the new write ups for the Rifts® world, the CS, key characters and monsters, and new ideas for playing. Very cool. It excited me and I created this world! Oh, and make sure you check out the cool Kickstarter limited run items.
The Pinnacle creators have worked so hard to make this new game line fantastic. I hope it is a huge success. **Savage Rifts®** is a licensed property. Palladium’s only involvement has been approvals, corrections and suggestions. These talented ladies and gents have done us and the **Rifts®** world proud. They have put their hearts and souls into these products and it shows. I wish all licensing experiences were this easy and good to work with. All of us at Palladium Books wish the talented folks at Pinnacle great success with this new **Rifts®** game line.

Here is a link to Pinnacle’s actual announcement: [http://www.peginc.com/rifts-for-savage-worlds-kickstarter-starts-april-26/](http://www.peginc.com/rifts-for-savage-worlds-kickstarter-starts-april-26/)

**UPDATE: Robotech® RPG Tactics™**
We’re gearing up for more Robotech® RPG Tactics™. Here are some photos of prototypes for the SDF-1, Armored Valkyrie and YF-4 in all three modes. More to come.
Rifts® World Book PDFs on DriveThruRPG.com

All kinds of Rifts® World Books and other titles are available now. With so much going on and people getting sick, the number of new PDFs will stall for a couple of weeks before picking up again. Ah, but there are plenty of Rifts® and other titles available right now at DriveThruRPG.com! With more Rifts® and other Palladium game titles coming to PDF in the weeks and months ahead.
Rifts® World Book 21: Splynn Dimensional Market

,

Rifts® World Book 20: Canada

,  

Rifts® World Book 19: Australia

,  

Rifts® World Book 18: Mystic Russia

,  

Rifts® World Book 17: Warlords of Russia

and

Rifts® World Book 16: Federation of Magic

from the last few weeks, and a slew of other titles that have gone up over the last couple of months. There are also previews of
The Rifter® #73

Northern Gun 1 & 2, Lemuria, Rifts® Vampire Kingdoms, Bizantium and many other Palladium titles. Things remain in place to see 2-3 new PDFs of Rifts® World Books and other titles added every week.

In addition to the titles listed above, The Minion War™ series of books, the Rifts® Coalition Wars®/Tolkeen series, Chaos Earth® Resurrection, all of the Dead Reign® (Zombie Apocalypse) titles,
Splicers® RPG
and most issues of
The Rifter®
are available NOW! So are first edition
rules of the
Heroes Unlimited™ RPG
and sourcebooks,
Palladium Fantasy RPG®
and sourcebooks,
The Mechanoids®,
and much more, available on
DriveThruRPG.com.

Available right now:

- Rifts® World Books 1-27 and
various other
Rifts
® titles.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles including the *Cyber-Knights™ Sourcebook*.

- **Rifts® The Minion War™ series** – six current books – consisting of
  - *Dimension Book 10: Hades*
  - *Dimension Book 11: Dyval*
  - *Dimension Book 12: Dimensional Outbreak*
  - *HU2 adventure sourcebook: Armageddon Unlimited*
TM,

**Heroes of the Megaverse**
®, and

**Rifts® Megaverse® in Flames**
available now! Suitable for ALL settings, including

**Rifts**
®,

**Heroes Unlimited™**
and

**The Palladium Fantasy RPG®.**

- **Rifts® Chaos Earth® RPG**, **Chaos Earth®: Rise of Magic**
™, and

**Chaos Earth® Resurrection**
™ and

**Creatures of Chaos**
™ are all available now.
- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Dead Reign® RPG** titles. The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*. The core rule book and all sourcebooks are available now.

- The **Rifter®** issues #1-66.

- **FREE Robotech® RPG Tactics™** paper game pieces, force organization tables, stat cards, rules and special items – coming soon!

- **FREE 12 highly-detailed,**
comprehensive Robotech® RPG Tactics™ assembly instructions for all the Wave One mecha – available now.

- FREE Robotech® RPG Tactics™ color guides are available now.

- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.
- 120+ Palladium titles, plus G.M. kits, and more.
- Much more to come in the weeks ahead.
A wide range of art and collectibles have been selling over the last few weeks. Nice. I hope you enjoy your items, be they out of print books, signed titles, rare hardcovers, original artwork, toys or other goodies. Original art are one-of-a-kind items, so when they are gone (like the TMNT sketches and Rifts® illustrations), they are gone. Many other offerings are signed, limited editions or are items that have been sold out for some time.
I’ll continue to pull things out of my personal collection and Palladium archives. A bunch of toys have been added to my online store with more to come.

More collectibles, artwork and toys are added almost every week. Palladium collectibles, hardcovers, out-of-print titles, original artwork, and toys and items from my personal collection are on my ebay store. We add items on a regular basis and offer sales, so check it out from time to time. Includes one-of-a-kind original artwork, prints, Rifts® and
Robotech® artwork by Kevin Long, me and others.

There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more available with frequent new items added. Items include original art, out-of-print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors’ corrections, some original art, hardcover books (including Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™
Gold
and
Rifts® Ultimate Gold
), hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend or two for new items added.

http://stores.ebay.com/kevinstoys-artandcollectibles

Convention Dates of Note
Anime North – Toronto, Canada – May 27-29, 2016

Please join Palladium Books in the
gaming hall where we’ll be selling Rifts®, Robotech®, Robotech® RPG Tactics™ and many other gaming products as well as displaying a wide range of artwork, running a few RRT demos and maybe even a role-playing game or two. Greg Diaczyk, Wayne Smith, Charles Walton II and a few other Palladium creators will be present to chat, sign books and enjoy some fun and games in Toronto with you. Oh, and Chuck and I will also be part of several panel discussions. Check the online schedule. Looking forward to seeing many of you there!
Gen Con Indy – Indianapolis, Indiana – August 4-7, 2016

Gen Con is big, fun and awesome. If you are attending, please stop by the Palladium Books booth. We will be there with new and old RPG titles, Robotech® RPG Tactics™, and original art and collectibles for sale. Palladium creators are happy to chat with fans, sign your books, and have a blast.

Palladium Creators at the 2016 Gen Con:
- Brandon Aten – writer
- Matthew Clements – writer
- Michael Leonard – artist and Game Master
- Mark Oberle – writer
- Kevin Siembieda – founder, writer, artist & game designer
- Wayne Smith – editor and Editor in Chief of The Rifter®
- Thomas Roache – Robotech® advisor and demo
- Jeff Ruiz (NMI) – Megaversal Ambassador
- Charles Walton II – artist, writer and Splicehead.

And maybe a couple others to be added.
http://www.gencon.com

GrandCon – Grand Rapids, Michigan – September 16, 17 & 18, 2016

Looking for a nice medium-sized convention of around 2,000 gamers? Then consider **GrandCon** in Grand Rapids, Michigan. It’s only about 2 hours and 15 minutes from Westland, and even closer for folks living in Livonia, Plymouth, Novi, and cities farther west. Ideal for any Michiganders and gamers living in Illinois, Indiana.
and maybe even Wisconsin and eastern Iowa.

I (Kevin Siembieda) am a guest along with Sean Patrick Fannon, co-author of Savage Rifts® for the Savage Worlds game system, and many other guests. Sean and I will be doing panels about Savage Rifts® and role-playing game design, world
building and running gaming events (I’ll probably run **Lord DeSilca**), and Palladium Books will have a few tables in the dealers’ room manned by **Wayne Smith** and **Charles Walton II** (with artwork for sale). All of us will be present to chat with gamers and sign books. I am thrilled to have a rapidly growing game convention like GrandCon in western Michigan, and they have even bigger plans for 2017. Michiganders, help support this convention. We need and deserve a large gaming convention in our state.
Thank goodness everyone appears to be on the road to recovery. I hope we all stay that way. However, Ben Rodriguez popped by a couple days in a row to work on art for CS Heroes of Humanity™ (a gorgeous illustration depicting Skelebots battling a Deevil Horror), and he has some hideous cough and hoarse voice that will not go away. He’s had it for weeks now. I sure hope none of us catch what he has. Yikes.
Continuing to work on many different fronts. Place your pre-orders for **CS Heroes of Humanity™** and other upcoming titles. Spread the word about the **Savage Rifts® Kickstarter, April 26, 2016**; it is well worth it. Our best to the hardworking stiffs at Pinnacle for bringing **Rifts®** to a new group of gamers with the Savage Worlds rules. Keep those imaginations burning bright.

– **Kevin Siembieda, Publisher, Writer, Game Designer**
NEW! Rifts® Secrets of the Coalition States™
Heroes of Humanity

In final production! Rifts® Heroes of Humanity™ is the next chapter in the epic war for the soul of humanity.

A call to arms! The Minion War has spilled onto Rifts Earth. At the epicenter of the invasion is North America. If either of the two rival demonic...
forces succeeds in conquering the continent, the rest of the world shall follow and Earth will become an annex of Hell. The demon hordes believe no one can stop them. The Coalition States has something to say about that.

For the first time in history, the Coalition States, Northern Gun, the Manistique Imperium, Lazlo, New Lazlo, Free Quebec, the Cyber-Knights, Lemurians, True Atlanteans, D-Bees, mages, mercs and many, many others stand
together against a common enemy. Meanwhile, the Splugorth of Atlantis, Archie Three, the Republicans and the Vanguard engage in their own shadow war against the invading demon hordes, and each other.

- **Heroes of Humanity™** lets unprecedented types of characters gather in mixed groups that would otherwise be ideologically opposed. Together they fight side-by-side for the greater good.
- Ways to upgrade your existing characters.
- Coalition Demon Hunter school and advanced training programs.
  - The strategies and tactics of the Minions of Hell against humanity.
  - The strategies and tactics of the Coalition States and its allies.
- Summary of Demon and Deevil vulnerabilities.
- How the Coalition is dealing with the Minion War.
- Coalition military O.C.C.s
expanded: CS Juicer, CS Combat Cyborgs, power armor pilots, Fly Boys, Military Specialists and more.

- Coalition psychics and Psi-Battalion.
- New CS gear and soldiers like the Hellbuster and Demonknights.
- One Xiticix battle plan and who really pays the price.
- Background on the CS, world information and many adventure ideas.
- Plenty of guidelines, tables and rules to help you run it all.
- Part of the *Minion War™ “Crossover”* series

- Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw, Mark Dudley, Allen Manning, Brian Manning, Mike Mumah, Apollo Okamura, Tanya Ramsey, Benjamin Rodriguez, and Kevin Siembieda.
  - Written by Kevin Siembieda, Carl Gleba, Matthew Clements and others.
NEW! Secrets of the Coalition States: Heroes of Humanity™ Arsenal Sourcebook – Spring

The name, **CS Heroes of Humanity™ Arsenal** says it all. New Coalition armor, power armor, robots, combat vehicles, and related material.

- New CS gear and
weapons

- New CS SAMAS and power armor.
- New CS robots and combat vehicles.
- More ways to upgrade and improve your characters.

- More secrets and information about the Coalition States.
- Wild adventure opportunities, fun and more.

- Part of the *Minion War™*
“Crossover” series

- Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw, Mark Dudley, Allen Manning, Brian Manning, Apollo Okamura, Benjamin Rodriguez, and others.
- Written by Kevin Siembieda, Carl Gleba, Matthew Clements and others.
- 96 pages – $16.95 retail –
Cat. No. 893. May release (Tentative). In final production.

NEW! Rifts® Haunted Tech™ – Summer

The Republicans decide to
make their move while Archie Three is waging his own shadow war against the demonic invaders. The result unleashes a menace Archie has kept contained and locked away for 300 years. And he is not happy about it.

- Haunted Technology.
- New weapons and gear.
- More secrets and information about the Republicans.
- More insane adventure opportunities, strangeness and fun.

- The new rules, powers and abilities for Haunted Tech will blow your mind.
- Haunted Tech gives new meaning to “ghost in the machine.” But are they a godsend or a Pandora’s Box of new dangers?

- The Republicans reveal themselves and take action! Yes, that means *Chaos Earth®* NEMA O.C.C.s, robots and technology in Rifts® Earth.
- Archie Three takes action behind the scenes, in a big way.
- Part of the Minion War™ “Crossover” series.
- Art by Charles “Chuck” Walton II, Mark Dudley, Allen Manning, Brian Manning, Benjamin Rodriguez, and others.
- Written by Kevin Siembieda with help from Charles Walton II.
- 96 pages — $16.95 retail — **Cat. No. 894**. Summer release.
Rifts® Secrets of the Coalition States: The Disavowed™ – Summer
“Desperate times require desperate measures. War has nothing to do with morality or justice. It’s all about winning or dying. We cannot bind our hands with high ideals, even our own, or worry about the laws of renegade nations or the
rights of alien people. We must fight fire with fire. And you are the match.” — Colonel Lyboc addressing a Disavowed team

The Disavowed are so Top Secret that their existence is known only to a handful of the
Coalition States’ most elite, top echelon, with Joseph Prosek II the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy face. Find out who these men and women are. How the Disavowed get away with using magic, traveling to other parts of Rifts Earth
and even to other dimensions in pursuit of enemies and strategic information that cannot be had through conventional means. Learn about the secret parameters in which these hard-boiled warriors, secretly hand-picked by Joseph Prosek II, operate, why almost every mission is
considered a suicide mission, and why they must forever be the Disavowed.

- CS operatives so secret that even the top military and political leaders right up to Emperor Prosek know nothing about them
. And if they did know, would they condone their activity or condemn it?

- Are the Disavowed heroes or renegades? Assassins or soldiers? Madmen or super-patriots? Or a little of them all?
- Unsung heroes
who keep the CS safe, or thugs and pawns of a shadow agency within the Coalition government?

- What role does the Vanguard play in this group?

- How do they reward their D-Bee “teammates” when the mission is over?
- What happens to the Disavowed when they have seen or learned too much? Adventure ideas galore and so much more.

- Written by Kevin Siembieda and Matthew Clements.
- Final page count and price yet to be
determined, but probably 96 pages – $16.95 retail – **Cat. No. 892**

NEW! The Rifter® #74
– Ships Spring

Half to two-thirds of *The Rifter® #74* is “official” source material for *Rifts®, Splicers®* and more, plus news and coming attractions.
Every issue of The Rifter® is an *idea factory* for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source
material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures
and ideas for one setting can be easily adapted to any Palladium setting. Every issue has material for Rifts® and at least 2-3 other Palladium game lines. And don’t forget, most
of the material can be easily adapted for use in ANY Palladium game setting.

The Rifter® #74 – Spring, 2016:

- Rifts®: The Town of Moorcroft, Wyoming – “official”
source material by Julius Rosenstein.

- Splicers® – “official” source material – by Chris Kluge and Charles Walton II.
- Rifts® Short Story by S.E. Gibbons.
- More gaming advice.
- Optional source material for 2-4 other settings.
- News, coming attractions, product descriptions and more.
- 96 pages – $13.95 retail – Cat. No.
Spring issue.
NEW! The Rifter®
#73 – Available now!

For the first time ever,
the entire issue of The Rifter® #73 is “official” source material for Rifts®, Palladium Fantasy RPG®, Splicers® and
Dead Reign®, plus news, coming attractions and more. It is a great way to kickoff Palladium’s 35 Year Anniversary.
Every issue of The Rifter® is an idea factory for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source material you
can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains,
monsters, adventures and ideas for one setting can be easily adapted to any Palladium setting. Every issue has material for Rifts® and at least 2-3
other Palladium game lines. And don’t forget, most of the material can be easily adapted for use in ANY Palladium game setting.

Rifter® #73
Highlights:
- Rifts® – Nexus

Born, by Julius Rosenstein – “official” source material.

Why is it that some children born at a ley line nexus are gifted? Find out, and find out
exactly what these gifts are and how they can impact player characters and NPCs. New concepts, NPCs and adventure source material including Hidden Nexus Points. Additional text and ideas by Kevin
Siembieda.

- Palladium Fantasy RPG® – Children of the Forest, by Kevin Siembieda – “official” source material. More insight about the
Wolfen and Faerie Folk of the Great Northern Wilderness, adventure setting, the Risinor Dragon Stallion war steed, five new Rune Weapons, a madman, a new villain, and adventure ideas that
let you use all of this data and new toys in an adventure set in the Palladium Fantasy world. Easily adaptable for Rifts®, Phase World, Heroes Unlimited, etc.
- Splicers® – I am Legion, Part Two, by Charles Walton II, Chris Kluge and Lance Colley – adventure plus “official” source material. The adventure continues as your
heroes must deal with the plight of contending with the new Machine personality known as *Legion*. In this adventure, the player group is given instructions from the Warlord,
himself, to learn more about this enemy, and if possible, use a special weapon to bring it down. But nothing ever works that easy. New War Mounts, O.C.C. upgrades, N.P.C.s, and more, including
the very first time a *Splicer Warlord* is ever statted out.

- *Dead Reign®* – Detroit by Thomas Morrison – “official” source material. The title says it all. The city of Detroit in
the Zombie Apocalypse. An adventure setting.

- Palladium Fantasy RPG® – the Triumvirate Dragon by Glen Evans and Kevin Siembieda – “official” source
material. For the first time, the iconic, three-headed dragon that appeared on the original cover of the *Palladium Fantasy RPG®* is described and statted out.
- News, coming attractions, product descriptions and more.

- Rifts® cover by Michael Wilson.

- 96 pages – $13.95 retail – Cat. No. 173
Winter issue.
Available now!

NEW! Rifts®
Secrets of the
True Atlanteans are descendants from Earth’s past. The survivors of the
sinking of Atlantis (really a dimensional mishap) and travelers of the Megaverse, wielders of Tattoo Magic and other lost mystic arts. Most
people regard them as heroes, but are they? The Sunaj Assassins are mythic villains feared by all, yet they too are True Atlanteans who serve dark forces.
For the first time, much of the story behind True Atlanteans and their secrets are revealed.
- True Atlanteans revisited.
- Optional Atlantean character creation tables including clan heritage and
other factors.

- Secrets of the stone pyramids, different types/purposes and powers.

- Many new magic tattoos, magic spells,
weapons and armor.

- Atlantean hideouts and secret communities across the Megaverse.

- The Sunaj
Assassins, their secrets, history and plans for the future.

- Atlantean Monster Hunter O.C.C., Atlantean Defender O.C.C. and much more.
And this is just the tip of what this book contains.

- Written by Carl Gleba.
Additional text and ideas by Kevin Siembieda.
- Final page count and price yet to be determined, but probably 160-192 pages – $20.95-$24.95 retail – Cat. No. 890
BACK IN PRINT:

Island at the Edge of the World™
A Palladium Fantasy RPG® Sourcebook – available now

Island at the Edge of the
World™ is back in print as a short run, special printing. This is the original Palladium RPG® sourcebook VI that utilizes First
Edition rules. That said, it is very easy to adapt for use with Second Edition rules.
Island at the Edge of the World™ reveals some of the little known history of the Palladium World, the Time of a Thousand
Magicks, the Changeling Inquisition, and dark secrets that could threaten the world. Learn about forgotten Crystal Magic (as
powerful as Rune Weapons), the Church of Scar, the legendary Circle of Absolute Elemental Power and frightening prophecies about
the end of the world.

- The hidden Crystal Forest and Crystal Palace.
- The Psychic Science of Magic and Crystals.

- New magic weapons and items.

- The Town of
a Dozen Fracts, an adventure setting.
  - The Silent Forest adventure.
  - Quest for the Tombs
adventure.

- The Old Kingdom
Mountains and adventures.

- The Valley at the Top of the
World, an adventure setting.

- The Island at the End of the World, an adventure setting.
- Ancient ruins and additional places, people and secrets of note.

- Written by Thomas Bartold.
Additional text by Kevin Siembieda.

- First Edition rules. Requires some modification to use with

- 144 pages -
$20.95 -

Cat.
No. 458

Available now.
Garden of the Gods™ – a
Palladium Fantasy RPG

Sourcebook – Summer

This has been a
secret project of Kevin Siembieda’s that he has been plotting and writing in what little spare time he has. The
Garden of the Gods is said to be a holy place watched over and even frequented by the avatars of the gods.
According to legend, the god may visit heroes and followers in dreams or in person by an avatar of the god, to be given
guidance, inspiration, heroic quests, and gifts of knowledge and magic. More details about this title will follow.
- The Garden of the Gods described in detail.

- Godly insight and visitations.
- Gifts of magic and knowledge.

- Sanctuary and more.

- The Black
Pit, a place of evil and dark secrets. Is it a counterbalance to the good of the Garden or a trick of the Old Ones?
- Written by Kevin Siembieda.

- Final page count and price yet to be determined, but
probably 96 pages – $16.95 retail.  
Cat.  
No. 475  
A Summer release.
Hell Followed
TM
– A Dead Reign
Zombie Apocalypse Sourcebook

At 160 pages,
ell Followed™ is the largest Dead Reign® sourcebook yet. Spring or Summer release. Can
you survive the Zombie Apocalypse? Find out by playing Dead Reign®. The results
may surprise you.

- New O.C.C.s and skills.
- New zombies and other menaces.
- More world information,
new dangers
and new
adventurers.

- Written by Taylor White.
- 160 pages
- $20.95 retail
- Cat. No. 236.

Summer release.
Rifts® Chaos
Earth
Sourcebook: First Responders – Summer
The Great Cataclysm has devastated civilization, but humanity fights for survival.
The struggles
of civilian law enforcement, fire and rescue, and everyday men and women are some of
the most epic tales to be told in a world gone to hell. They fight monsters, aliens, the paranormal,
the elements, and each other, all with the hope of reclaiming their lives from the Chaos.
- New D-Bees and monsters from the Rifts.

- First
Responder
O.C.C.s, skills and special equipment.

- New “average
citizen” Occupational Character Classes (O.C.C.s). - New
equipment for NEMA “Roscoes” and other emergency personnel.
- Notable rescue vehicles, robot drones, and technology.
Source information and stats for common Golden Age technology (weapons,
vehicles, medical tech, etc.).

- Apocalyptic Plagues brought from other worlds
to Chaos Earth.

- Adventur e ideas and more.

- Written by Jason
Richards. Additional text by Clements & Siembieda.

- 96 pages
– $16.95 retail
– Cat. No. 665
Summer release.
Robotech®
RPG Tactics
™
Wave Two is coming ...
– but you can get started with the core box set and
Wave One expansions right now

If you love Robotech®,
you want to take a look at this game. Beautifully detailed game pieces of your favorite
Robotech® mecha, and fast playing rules that capture the Robotech® experience in
a new, exciting way. And this is just the beginning. We have so much more planned for
the years ahead.
Tactics™

"Starter Box"

(Main Box Game) – Cat. No. 55100 – $99.95 retail price.
This is the game Robotech® fans have wanted for decades. Robotech®
RPG Tactics™ is a fast-paced, tabletop combat game that captures the action and
adventure of
the
Robotech® anime. Two or more players can engage in
small squad skirmishes or scale up to massive battles. Relive the clashes of the First
Robotech War, engage in stand-alone tactical games, or use the dynamic game pieces
to enhance your Robotech® RPG experience. Or simply collect your
favorite mecha from an expanding range of top-notch game pieces. Get yours
now, so you can build your armies and have them ready when Wave Two is released.
The First Six
Robotech®
RPG Tactics™ Expansion Packs
are available to retail along with the main box game. Here are the SKUs and retail prices:
UEDF
Valkyrie
Wing
Cat. No.
55201 –
$36.95 retail.
- UEDF
Tomahawk/Defender
Destroids
– Cat. No.
55202 –
$32.95 retail.

- **UEDF**
- **Spartan/Phalanx**
- **Destroids**
- **Cat. No.**
55203 – $32.95 retail.

- Zentraed

i Regult

Battlepods

– Cat. No.
55401 – $36.95 retail. – Zentraed i Artillery Battlepods – Cat. No.
55402 – $36.95 retail.

- Zentraed
i Glaug
Command
– Cat. No.
55403 – Robotec® RPG Tactics™ Rulebook

$36.95 retail.
– Cat. No. 55105 – $20.00 retail.

Note: This is the same rulebook that
is included in the main game box, and is offered separately for those who want an extra
copy, or want to check out the rules before buying the whole game.
Palladium PDF Books – download from DriveThruRP G.com
This is a great resource for getting out of print Palladium
titles and other select books. We’ve made more than 100 PDF products available for
digital download from DriveThruRP.com, as well as Fantasy Paper
Miniatures, Game Master resources and other good things with more to come. This is a great
way to try Palladium products and get access to out of print RPG source material.
Some notable titles include:

- Splicers® RPG
- Rifts®
Chaos Earth® Resurrection, with all other Chaos Earth® titles to be added in the
next week or two.

- Rifts® RPG, First Edition

- Rifts®
Coalition Wars series, the Siege on Tolkeen (all).

- Rifts® Minion War
Crossover series (all to date).

- Rifts® World Books 1-27 with all the rest
coming soon.

- Rifts®

Vampires Sourcebook and other Rifts® titles.
Beyond the Supernatural™ RPG and Boxed

- Dead Reign® RPG
(all titles) – The Zombie Apocalypse.

- Nightbane e® Book Four:
Shadows of Light™ - The Mechanoids® RPG and The
Mechanoid Invasion® RPG Trilogy - Palladium Fantasy
RPG®

- After the Bomb® RPG and sourcebooks

- The
Rifter® issues 1-66 with more coming.

- The Best of The
Rifter®

- Palladium Weapon Book Series

- Deluxe Revised
RECON®
RPG
and
Advanced
RECON®
Sourcebook
- FREE highly-detailed, comprehensive Robot ech® RPG
Tactics™ assembly instructions for all the Wave One mecha – available
now.

- FREE Robotech® RPG Tactics™ color guides are available
now.

- FREE Robotech® RPG Tactics™

paper game pieces, force
organization
tables, stat
cards, rules
and special
items –
coming
soon!
- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available
now.
More are coming.

- Game Master kits and other
resources.

- 120+

Palladium titles and more, with many more
books to come.

- Go to DriveThruRPG.com to see the full selection. But
come back every month to see what new books have been added. We are planning
to do a lot.
Schedule of Upcoming Releases

- The Rifter® #73
– Winter issue – Cat. No. 173
– 96 pages, filled with “official” source
material by Siembieda, Rosenstein, Walton, Kluge and others. Now shipping.
- **Rifts®, The Coalition States: Heroes of Humanity™**
by Kevin Siembieda and Matthew Clements – May release.
- **Rifts®, The Coalition States: Heroes of Humanity™ Arsenal Sourcebook**
by Kevin Siembieda and Matthew Clements – in final production right now.
- The Rifter® #74

– Spring issue
– 96 pages, filled with “official” and
optional source material. Ships in May.

- **Rifts®**

The
Disavowed

TM

Sourcebook by Kevin Siembieda and Matthew Clements
– Summer, 2016.

- Rifts®
Secrets of
the
Atlanteans

- Rifts®
Haunted Tech™ sourcebook by Kevin Siembieda – Summer.
- Garden of the Gods™, a Palladium Fantasy RPG® Sourcebook
by Kevin Siembieda
– Summer.

- Lopan™, a Palladium Fantasy
RPG®
Adventure Sourcebook
by Glen Evans,
additional material by
Kevin Siembieda.

- Dead Reign®

Sourcebook: Hell
Followed™ by Taylor White — a large, juicy, 160 page sourcebook.
Chaos Earth® First Responders (more than you may imagine)
- The Rifter® #75 – Summer issue.
Also coming:

- Splicers

Sourcebooks
- Heroes Unlimited™
Sourcebooks

- Beyond the Supernatural
- Robotech
h® RPG Tactics
™ Wave 2 expansion packs
- Robotech® RPG Tactics™ source material and events.

- Rifts®
World Books and Sourcebooks, including Rifts® Sovietski, Rifts®
Antarctica, Rifts® New Navy, and others.

- And some
surprises ...
Upcoming Palladium Books® Convention Events
Palladium Books does not have to be an exhibitor at a convention or be counted among the
guests to support that convention. We are happy to support events running
Palladium games with prizes for best players, other swag, and donations to charity
auctions. If you are a Game Master running Palladium gaming events, or a
convention hosting them, PLEASE contact Palladium Books via the Help Desk
or the Megaversal Ambassadors, or call the Palladium offices.
to get our support. Just give us plenty of advance notice so we can confirm the
conventions and the Palladium gaming events, determine the swag and ship
it out. Plus we are glad to promote conventions and gaming events right here in the
Weekly Updates.

Below are just some of the conventions hosting Palladium
game events this year.
- **Internationa**l Tabletop Day Event
**Hosted by** RAGECon – April 30, 2016
Conventi

don Name:
RAGECon –
International
Tabletop Day.
Dates:
April 30, 2016,
plus in-store RPG games within the next few months.

Location: Reno, Nevada.
Website: http://www.ragecon.com/

Supporting:
Role-playing games,
including Rifts® and Ninjas & Superspies games on 4/30/2016.
In-store games hosted by a Palladium Books Megaversal Ambassador.
Coming in the next few months, game events for Dead Reign®, Heroes Unlimited™,
Ninjas & Superspies™, Rifts® and Splicers®.

Contact
for Details & Registration: Ask for Jeff at event@ragecon.com.
- Anime
North – May
26-29, 2016 –

Toronto, Canada

Palladium Books® in exhibitor area
– Kevin Siembieda
and Chuck Walton
Guests
Conventi
on Name:
Anime North.

Dates: May 26-29, 2016 (Memorial Day Weekend).

Location:
Toronto, Ontario, Canada.

Website: http://www.animenorth.com/
ng:

Anime, Cosplay, Role-Playing Games and Comic Books. Palladium
Books® is in attendance with a booth selling Robotech® RPG Tactics™
main box game, RRT expansion packs, exclusive figures, and role-playing
game products, as well as running demos, having display pieces and being
available to chat.

Kevin
Siembieda and Charles Walton II are guests at the 2016 Anime
North.
A few other Canadian Palladium creators may also be in attendance at
the Palladium booth in the gaming hall. Anime North is one of the largest and longest
running anime conventions in North America, with 26,000+ in attendance in 2016. The
range of special guests, voice talent and cosplay is amazing. If you are
attending Anime North, please drop by the booth to say hello or sit in on any of Kevin’s panel
talks about game design, licensing and Hollywood, writing, world building and others. We
love this event and highly recommend it. Tickets sell out fast, so order yours and book a
hotel room immediately.
- RAGECon – June 24-26, 2016

Convention Name: RAGECon
2016.

Dates: June 24-26, 2016.

Location: Reno, Nevada.
Website

http://www.ragecon.com/

Supporting:
Role-playing
games, including Rifts®, Heroes Unlimited™,
Ninjas & Superspies™ and Splicers®

Contact for Details &
Registration:
Ask for Jeff at event@ragecon.com.
2016 Gen Con Indy – August 4-7 – Indianapolis, Indiana
Con is the biggest gaming convention in the country. Palladium Books will be
there as usual with products to sell and a gaggle of creators to sign books and chat. And
thanks to volunteer Game Masters working through the Palladium
Megaversal Ambassador program there should be 40+ Palladium gaming events.
Convention Name: Gen Con Indy.
Dates: August 4-7, 2016.
Location: 284 / 308
n:
Indianapolis, Indiana.
Website:
http://www.geencon.com/
Supporting: ALL types of gaming; role-playing games, board games,
miniature games/wargames, card games, videogames and more, plus cosplay
and guests by the dozens. We love this event and highly recommend it. Tickets sell
out fast, so order yours and book a hotel room immediately.

Palladium
Books will be in attendance in the Exhibit Hall, and there are dozens of Palladium gaming
events. Guests at the booth daily include Kevin Siembieda (game
designer, author, founder), Wayne Smith (editor), Charles Walton II
(artist), Brandon Aten (author) and others.
reserved.

Rifts®, The Rifter®, RECON®,
Splicers®, Powers Unlimited®, Palladium Books®, The Palladium Fantasy
Role-Playing Game®, Phase World®, Nightbane®, Megaverse®, The
Mechanoids®, The Mechanoid Invasion®, Coalition Wars®, Chaos Earth®, Dead
Reign®, and
After the
Bomb® are
Registered
Trademarks of
Palladium
Books Inc.
RPG Tactics™, Beyond the Supernatural, Coalition States, Heroes
Unlimited, Ninjas & Superspies, Minion War, Mysteries of Magic, SAMAS,
Thundercloud Galaxy, Three Galaxies, Vampire Kingdoms, and other published
book titles, names, slogans and likenesses are trademarks of Palladium Books Inc.,
USA, Inc.

This press release may be reprinted,
reposted, linked and shared for the sole purpose of advertising, promotion and sales
solicitation.